
Title: Spell of Ethereal Travel

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Invoking this powerful ritual permits the caster to traverse the interdimensional realm known as the Ether. A mage's first few castings of this spell will prove awkward, for inexperienced mages will have difficulty determining their destination. With time, however, the mage will be able to dictate an arrival point and appear there. Note that this spell should not be confused with a spell of teleportation, for the former permits travel only between dimensions, while the latter permits travel only within a dimension.

The necessary components for this spell are hard to specify, for they seem to change depending on both the casting location and the destination. Usually the components include material native to both of the dimensions. In general, setting five pieces of the material – no piece smaller than a man's head – on the ground in the form of a pentacle and concentrating on one of the chunks, all while speaking the words of power, should permit the dimensional gate to transport the caster.